

Department of Civil and Environmental Engineering

Environmental Engineering Program

<https://www.pdx.edu/civil-environmental-engineering/undergraduate-advising>

Possible 4 Year Course Plan Track I

FRESHMAN			SOPHOMORE			JUNIOR			SENIOR			
FALL	WINTER	SPRING	FALL	WINTER	SPRING	FALL	WINTER	SPRING	FALL	WINTER	SPRING	
Math / Science Requirements												
CALC I MTH 251		CALC II MTH 252	LIN ALG MTH 261	CALC IV MTH 254	DIF EQ I MTH 256							
CHEM CH 221	CHEM CH 222		PHYSICS PH 221 PH 222 PH 223 PH 214 PH 215 PH 216									
CH 227	ELEM MICRO BIOL Bi 234 Bi 235 Lab					GEOL ENGR G 301						
Engineering / Computer Science Requirements												
CEE INTRO CE 111	Comptns CE 112	GRAPH CE 115	STATICS EAS 211	STREN OF MAT EAS 212	DYNAM EAS 215	FLUID MECH CE 361	HYDR-AULICS CE 362	WATER RES ENGR CE 364	ENVE Elective	CHEM ENVIR TOXINS CE 480	ENVE Elective	
CE 111L	CE 112L	CE 115L	Apply for CEE Upper Division Program			ENGR THERM ME 321	ENV ENGR CE 371	CEE Statistics CE 410	W/WW TRT CE 474	ENVE Elective	ENVE Elective	
						ENVE 365	ENVE 366	CE 412 ENVE	ENVE 370	ENVE	DSG I CE 484	DSG II CE 494
						ENVE 368	ENVE 369	Env Soils CE 345			ENVE Elective	
						CE 315						
FRESHMAN INQUIRY			General Education Requirements (please see PSU Bulletin for details)									
UNST 1XX	UNST 1XX	UNST 1XX	SOPHOMORE INQUIRY ^{⋄c}			UNST ^{⋄c}			PRIV ^{⋄c}			
			UNST 2XX	UNST 2XX	UNST 2XX	UP DIV CLUST			PUBLIC INVEST EC314U		UNST ^{⋄c} UP DIV CLUST	

17

19

12

16

16

16

17

15

13

16

15

15

187
0

EXPLANATION

Total credits 187

CREDIT HOURS

2020-2021

1 CE 484 & 494 Fulfill UNST Capstone.

2 24 total credits of ENVE Electives required, see PSU Bulletin for list of applicable courses.

3 Track classes can only be taken in assigned term.

4 ^{⋄c} ECE341U is included in the following upper division clusters: a) Community Studies, b) Design Thinking/Innovation/ Entrepreneurship, and c) Knowledge, Values, and Rationality. Please speak with an adviser before selecting sophomore inquiry and upper division cluster courses.

