SUMMER 2016 COURSE DESCRIPTIONS

FULLY OR PARTIALLY ONLINE AND ACCELERATED (4 WEEK COURSES)

ART HISTORY

Arh 204 History Of Western Art (4)
Fully on-line 6/20-7/14
Instructor: Nicolette Trahoulia

Arh 205 History Of Western Art (4)
Fully on-line 7/18-8/11
Instructor: Laurel Pavic

Arh 206 History Of Western Art (4)
Fully on-line 8/15/-9/8
Instructor: Graham Bell

A survey of the visual arts from prehistoric art to the present. Selected works of painting, sculpture, architecture, and other arts are studied in relation to the cultures that produced them. ArH204: Prehistoric through Early Medieval. ArH205: Romanesque through Rococo. ArH206: Enlightenment through Contemporary Art. Open to non-majors.

ARH 358u Romanesque Art (4)
Fully on-line 6/20-7/14
Instructor: Anne McClanan

Focuses on the art and architecture of the Romanesque, Crusader and medieval Islamic world. Recommended preparation: ARH 204 (expected of art and art history majors). Prerequisite: Upper division standing. Open to non-majors.

ARH 392 History & Contemporary Issues In Photography (4)
Fully on-line 7/18-8/11
Instructor: Graham Bell

The history of photography focusing on its exemplary masters, the impact of photographic technologies and techniques, contemporary issues of aesthetics and ethics in photography, the role of photography in fine arts and design, and emerging photographic media.

ARH 415u Issues In Asian Art: East Asian Contemporary (4)
Fully On-line 6/20-7/14
Instructor: Graham Bell

Issues in Asian art might be keyed to museum exhibitions or deal with thematic topic or specific media. Examples might be Buddhist or other religious art, tomb art, ceramics, special topics in Korea art, or the work of Asian-American artists. During this term East Asian Contemporary Art will be explored. The course will primary focus on Japan and China and will look at thematic elements like tradition & technology, translation, and East/West confluence. Prerequisite for all majors: Upper division standing. Open to non-majors.
This course is designed to give the elementary educator knowledge, skills, methodologies and resources that encourage the incorporation of art education as a regular, ongoing and sequential part of the core curriculum. Art 312 is based on contemporary theory and practice focused exclusively on the teaching of art at k-5 levels. This course is required for all students seeking a general multi-subject teaching license at the elementary level. General objectives include establishing a theoretical and methodological foundation that enables the student to teach age appropriate art lessons that engage children not only in art production activities but also to address the areas of art history, criticism and aesthetics. Open to Non-majors. Maximum 4 credits.

**ACCELERATED (4 WEEK COURSES)**

**ART FOUNDATIONS**

**ART 115 Foundation Studio I: 2-D Design (4)**
MTWR 1300-1650 8/15-9/8
Instructor: Kendra Larson

Introduces fundamental principles and their application through the concepts, processes and practices of two-dimensional design and color theory. Students investigate visual problems, develop a visual language for communicating ideas and explore basic materials and techniques. Methods for critical evaluation draw on examples of historical and contemporary art and design, aesthetics and concepts of visual culture. No prerequisite required. Open to non-majors.

**ART 131 Introduction To Drawing I (4)**
MTWR 1300-1650 6/20-7/14
MTWR 830-1220 8/15-9/8
Instructor: Amanda Schroer  Instructor: Rachel Hibbard

An introduction to observational, expressive, and formal modes of drawing. Critical approaches drawn from art history, aesthetics, and art criticism are examined relative to these modes of drawing to establish methods of evaluating art and placing one’s own work and that of others in an historical context. Emphasis is on strategies, methods, and techniques for translating three-dimensional form and space onto a two-dimensional surface using the language of line and value, and the illusion of depth and texture. Mark making and its expressive and descriptive qualities is examined. Open to non-majors with instructor’s consent or departmental approval.
ART

ART 203 Making & Meaning (4)
MTWR 1300-1650 8/15-9/8  Instructor: Anna Gray

Explores the relationship of material, method and process to the construction of meaning in art practice. Students experiment with various research methods as a way to generate, inspire and inform projects that reflect current topics of interest in contemporary art and culture. Course focus depends on instructor; examples include personal narratives, time, the constructed body, self and ritual, history and memory, public space, concepts of beauty. Prerequisites: Art 182. Maximum 4 credits. Open to non-majors with instructor’s consent or departmental approval.

ART 250 Life Drawing I (4)
MTWR 1300-1650 6/20-7/14  Instructor: Steve Brown

Developing skills for drawing the human figure from observation in a variety of poses and media. This is the first of a sequence of three classes. Develops, skills in observation and perception. Later, analytic skills are combined with personal expression and invention. A variety of media is used to explore the implications of line and modeled form to explore the figure in compositional environments. The skeleton and muscles will be studied in relationship to the model poses. Open to non-majors with instructor’s consent or departmental approval. Prerequisites. (for art and art history majors only) Art 115 and Art 131. Open to non-majors with instructor’s consent or departmental approval.

ART 261 Color Photography (4)
MTWR 830-1220 6/20-7/14  Instructor: Julia Grieve

Studio introduction to color photography concentrating on the use of color as an aesthetic tool.Additive and subtractive color theory, color perceptions, and aesthetics are investigated through lecture and shooting assignments. Color materials and alternative color processes are investigated. The use of color by various photographers is examined. Basic 35mm camera controls are mastered, culminating in a portfolio of images. Photographs are output with digital printers. Studio includes lecture, demonstration, critique, and supervised lab work. Students must furnish a focus camera, film or digital, with adjustable f-stops and shutter speeds. Automatic cameras must have manual override. This course requires that students furnish a laptop computer that meets the departmental standards in terms of hardware and software (see departmental website for requirements).

ART 262 Photoimaging I (4)
MTWR 1300-1650 8/15-9/8  Instructor: Julia Grieve

Studio introduction to concepts, techniques, practices, aesthetics, and ethics of photographic imaging and image-making with digital technology. Investigations in photographic media are enabled through a variety of digital imaging techniques, including retouching, color correction, filtering, masking, layering, and compositing. Prerequisite: Art 261. Open to non-majors with instructor’s consent or departmental approval.
ART 287 Introduction To Jewelry And Metalsmithing (4)
MTWR 830-1220 6/23-7/17 Instructor: Gunnar Adamovics

A beginning level course in the exploration of materials and processes basic to jewelry and light-metal design and fabrication. This includes high temperature soldering, use of jewelers’ saw, files, hammers, small casting, and stone setting. Emphasis on idea development and craftsmanship. This course is the foundation for continued work of increasing conceptual and technical complexity. Prerequisites: Art 117. Open to non-majors with consent of instructor.

ART 296 Digital Drawing & Painting (4)
MTWR 1300-1650 6/20-7/14 Instructor: Evan La Londe

Studio course introducing concepts and processes in computer graphics through a set of defined problems examined through digital drawing and painting applications. Projects explore a range of tools and techniques used in the digital paint environment, including the acquisition of imagery. The unique features of digital tools and techniques are investigated in terms of their relationships with traditional materials and processes. A critical and conceptual framework is developed for the many uses of these tools in a fine art context through an emphasis on using the computer as an artist’s tool and the inclusion of digital art forms and processes into the mixed media studio. Open to non-majors with instructor’s consent or departmental approval. Recommended preparation: Art 115, Art 119 and Art 131(expected of art and art history majors).

ART 291 Introduction To Sculpture I (4)
MTWR 1300-1650 6/20-7/14 Instructor: Michael Creger

The first of a two-term sequence course that provides an introduction to basic materials, processes, and concepts fundamental to sculpture. Students gain command of specific sculptural processes and materials while engaging in concept-generated assignments. Lectures and readings expose students to the work of modern and contemporary sculptors. Introduces methods used in making sculptural forms such as rendering from observation, mold making, wood construction, and assemblage. The use of clay, plaster, wood, and found objects/materials will be covered. In addition to the materials and processes introduced, a mixed-media approach is encouraged in all projects. Students at this level also begin experimentation with a range of alternative materials and process that support current practices in contemporary art. Prerequisite: (required for art and art history majors and recommended for non-majors), Art 117. Open to non-majors with instructor’s consent or departmental approval.

ART 294 Water Media (4)
MTWR 830-1220 6/20-7/14 Instructor: Will Bruno

The techniques and uses of watercolor, gouache, and other water-based mediums with attention to unique characteristics as painting mediums. Collage and mixed media may be included with water-soluble pencils and crayons. Lectures on historic uses of these media and discussions of the aesthetic possibilities for layering and transparencies. Recommended preparation: Art 115 & 131 (expected of art and art history majors).
ART 299/399 Spst: Basics of Graphic Storytelling (4)  
MTWR 100-450 8/15-9/8  
Instructor: Shannon Wheeler

This course will examine, analyze, and put into practice, the developing language of comic books. How can a narrative be created in a single image? Why is there an illusion of time between to static comic-book panels? What is the history of this pop-culture word-image synthesis? Students will write two short papers analyzing the how, why, and what of comics but we’ll also put pen to paper to create single-panel comics, short strips, and one-page comics.

ART 299/399 Spst: Painters Tools (4)  
MTWR 100-450 6/20-7/14  
Instructor: Brenden Clenaghan

Investigate the canvas. This course will explore the materiality of paint, and methods of its application. Working on a variety of surfaces, processes such as glazing, masking, impasto and staining will be introduced through classroom demos and lectures. The student will respond with assignments that exhibit a wide range of painting techniques in oil, acrylic and other non-traditional media.

ART 299/399 Spst: Drawing Fieldwork – Place and Environment (4)  
MTWR 100-450 7/18-8/11  
Instructor: Charles Siegfried

Explore drawing from outside the classroom. Investigate Place and Environment in the Portland Metropolitan area using traditional observational drawing methods. Students embrace and explore a transition from formal observational drawing--to conceptual and expressive modes of drawing. Using standard and non-standard tools, media, and surfaces--students will push creative exploration and a critical analysis of artwork.

ART 399 Spst: Murals A-Z (4)  
MTWR 100-450 8/15-9/8  
Instructor: Una Kim

In this class, students will learn the A-Z of mural painting. It will include actual experience of executing a mural. We will explore ideation of a mural (conception), permits, site-specific art, funding, meaning of public art to final execution. It includes field trips. Materials included. This course is restricted to art practices majors. It requires previous painting experience or instructor permission.

ART 299/399 Spst: Mixed Media Sculpture (4)  
MTWR 100-450 8/15-9/8  
Instructor: Michelle Liccardo

Exploration of tools, materials, and processes used in mixed media sculpture as it relates to contemporary sculptural practice. There will be an emphasis on studio etiquette, craft and production as well as development of a body of work that is personally significant to the student. Course focuses on abstract art and creative approaches to object making. Students will also be exposed to contemporary artists who utilize experimental and mixed media as part of their studio practice.
ART 356 Visual Storytelling (4)  
MTWR 830-1220 8/15-9/8  
Instructor: Laura Di Trapani

Studio course exploring strategies of representation of stories, characters, and other narrative elements in time-based visual media. Focuses on the use and creation of storyboards, graphic novels, and animation in fiction and non-fiction storytelling. Recommended preparation: Art 119 and Art 255. Art 256 and/or Art 257 (expected of art and art history majors). Open to non-majors with instructor consent. Prerequisites: Art 119.

ART 365 Digital Portfolio for Visual Artists (4)  
MTWR 830-1220 7/18-8/11  
Instructor: Gordon Barnes

Studio course for visual artists focusing on design and development of digital portfolios. Concepts of portfolio development, graphic design and interactive design are applied to create an effective communication of the artist’s body of work. Digital production techniques are practiced as portfolios are assembled and published in variety of print, time-based and interactive formats. Prerequisites: Upper division standing.

ART 370 Topics In Print: Print, Illustration and Book Arts (4)  
MTWR 830-1220 7/18-8/11  
Instructor: Jorge Poratta

Adding on to the principles and skill sets first investigated in lower level printmaking this course explores additional techniques in printmaking. Varying practices, methodologies and theories will be explored. Topics will include but will not be limited to etching, relief, mixed media print, screen-printing, and mono-print. This term screen-printing will be explored. May be repeated for credit. Maximum 12 credits. Prerequisites: Art 270 or 271. Open to non-majors with instructor’s consent or departmental approval.

This term, this class will explore the interdisciplinary intersection of printmaking, illustration and book as an art form. Printmaking and illustration have been tightly related since the onset of printed media, and with this course we intend to expand the vocabulary of Printmakers into the realms of visual communication and problem solving. For illustrators this will be an opportunity to explore the traditional ways of image making thru printmaking. Using artist books to bring these two disciples together, our class will construct narratives in sequential structures, reflecting on personal voice/artistic style. Traditional and experimental methods of binding will be taught and encouraged. Lectures on the history of the artist's book, illustration and printmaking will be presented. Class emphasizes an experimental and conceptual approach that integrates content and form.

ART 371 Intermediate Printmaking: Thematic Process (4)  
MTWR 830-1220 6/20-7/14  
Instructor: Lori Gilbert

This course further investigates and explores the theory, practice and contemporary/historical issues unique to printmaking. At an intermediate level this course is intended to guide and help students make connections between content, process, and context of their creative works. Students will thematically direct the content of their works while making the necessary connections surrounding methods and application of their ideas toward the processes unique to printmaking. Recommended preparation: Art 270, Art 271 and Art 370 (expected of art and art history majors). Prerequisites: Two of the following Art 270, 271 or 370.
ART 387 Intermediate Jewelry And Metalsmithing (4)
MTWR 830-1220 6/20-7/14  Instructor: Gunnar Adamovics

More advanced metalworking techniques, (e.g. forming methods) are introduced along with
continued development of basic processes. Typical projects include designing and fabricating a
series of three, theme-related objects. Can include cast elements and incorporation of non-
metal materials. Prerequisites: ART 117 - 3-D Design, ART 287 – Introduction to Jewelry and
Metalsmithing. Open to non-majors with consent of instructor.

Art 410/510 Top: Performance Art 101 – The Body as Site
MTWR 100-450 7/18-8/11  Instructor: Patrick Rock

This course is an opportunity for beginning and advanced students with a background in a
variety of art forms to build on their skills in the history, theory and creation of visual,
Performance Art within the support of a learning community of ones peers. Course focus will be
on the exploration of Performance Art as forms that have histories and practices that
simultaneously draw upon traditions of experimental film and avant-garde theater while staking
unique allegiances to the worlds of video, sculpture, photography, painting, spoken word and
experimental music. Participants will explore these practices acting as creative practitioners,
curators, and theoreticians of Performance Art.

Art 457/557 Low Tech Cinema
MTWR 100-450 7/18-8/11  Instructor: Pam Minty

This studio course uses readily accessible technologies and inexpensive techniques to create
media artwork. Course topics include cell phones and mobile devices, conceptual and textbased
movies, handmade 16mm film techniques, toy cameras, diary videos, consumergrade analog
video equipment including VHS, glitch art, media appropriation, and hacking. Prerequisites:
Upper division standing.

EIGHT & TEN WEEK COURSES

ART 200 Digital Page Design I (4)
MW 900-1150 6/20-8/24  Instructor: Julianna Johnson

Studio course introducing single and multi-page document design. Projects embody the entire
process of creating a publication from concept, through compositional and typographic skills,
clear use of hierarchy, and pre-press. Emphasis is placed on work-flow and project
management for production of documents in print and electronic media. This course requires
that students furnish a laptop computer that meets the departmental standards in terms of
hardware and software (see departmental website for requirements). Prerequisites: Art 120.
Open to non-majors with instructor’s consent.

ART 210 Digital Imaging And Illustration I (4)
MW 100-350 6/20-8/4  Instructor: Kate Giambrone

Studio course in digital image creation with an emphasis on raster and vector-based illustration.
Hybrid illustration techniques of mixing handmade work with digital imagery and photography
may also be explored. Basic ways in which form communicates meaning are parsed and
explored. This course requires that students furnish a laptop computer that meets the
departmental standards for hardware and software. See departmental site for requirements.
Prerequisite: Art 120
In this course students will learn the techniques, tools and tricks in building professional quality 2D and 3D paper and board prototypes at all stages of their design process; from idea to client comp. Emphasis will be placed on practicing and perfecting comping techniques; confident tool usage, folding, scoring, binding, preparing templates for print, how to obtain the best output on your home printer and specialty printing and finishing techniques. Students will take field trips to print and print related businesses as well as learn from guest speakers and hands-on demos.

This course explores conceptual and applied contemporary illustration practice. Students will examine the use of illustration to visually communicate complex ideas, through storyboarding, character, design and editorial illustration. Projects reflect current illustration markets and practical application to communication design. A diversity of practices and approaches are welcome in this class. This course is restricted to art majors. Non-majors wishing to join must have instructors permission.

The second course in a sequence on typography addressing more complex communication problems. An emphasis is placed on developing strong conceptual solutions and integrating text and image. Design, Art and Literary Theory is introduced and applied to the problem-solving process. Continued emphasis is placed on understanding design within a historical context. Projects to include large, multiple page formats, such as books, editorial design and annual reports. This course requires that students furnish a laptop computer that meets the departmental standards in terms of hardware and software (see departmental website for requirements). Prerequisites: Art 200, 254 and formal acceptance into the third year by Sophomore Portfolio Review. Open to non-majors who have prerequisites and consent of the instructor.

An advanced, elective course with a required 90 hours of professional development / internship time. In-class sessions focus on topics and concerns related to professional practices and preparing for entering the working field of graphic design. Group meetings include viewing experiences across different kinds of graphic design working environments. Some of the professional practices covered are: Preparing the student and their work for internships, effective written and verbal presentation, contracts and copyrights, team dynamics, client meetings, and project management. This course requires that students furnish a laptop computer that meets the departmental standards in terms of hardware and software (see departmental website for requirements). Formal acceptance into the third year by Sophomore Portfolio Review is a requirement of this course. ART399 is a hybrid course, with meetings and assignments both onsite and online.
Development of a design portfolio that depicts, in a consistent and professional manner, the creative, conceptual, strategic, and technical abilities of the designer. Independent exploration and refinement of projects is required. Communication of design strategy and accomplishment through effective written, verbal, and interactive presentation. Emphasis is placed on business and promotional skills required in the marketplace. Required course for all majors in design. This course requires that students furnish a laptop computer that meets the departmental standards in terms of hardware and software (see departmental website for requirements). Prerequisites: Senior status in the major and Art 321, 341, 354 and 470.

NEW AND NOTABLE!

ARH 415u Issues In Asian Art (4) - New Topic
ARH 392 History & Contemporary Issues In Photography (4)

ART 296 Digital Drawing & Painting (4)
ART 294 Water Media (4)
ART 299/399 Spst: Basics of Graphic Storytelling (4)
ART 299/399 Spst: Painters Tools (4)
ART 299/399 Spst: Applied Contemporary Illustration (4)
Art 299/399 Spst: Mixed Media Sculpture (4)
ART 356 Visual Storytelling (4)
ART 365 Digital Portfolio for Visual Artists (4)
ART 370 Topics In Print: Print, Illustration and Book Arts (4)
ART 371 Intermediate Printmaking: Thematic Process (4)
ART 410/510 Top: Performance Art 101 – The Body as Site
ART 457/557 Low Tech Cinema

NEW AND NOTABLE!

GET OUT THERE!

ART 299/399 Spst: Drawing Fieldwork – Place and Environment (4)
ART 399 Spst: Murals A- Z (4)